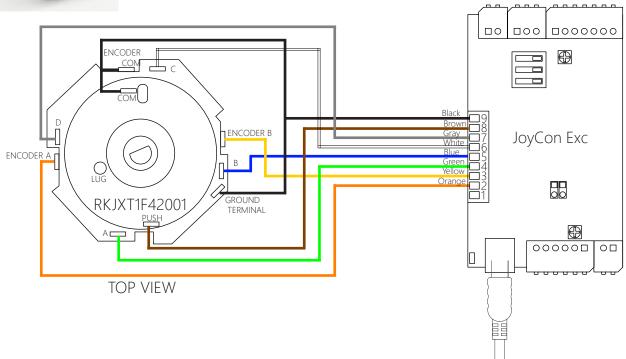
## Application Note AN1060 How to use RKJXT1F42001 for PC control

CarPC JoyCon Exc



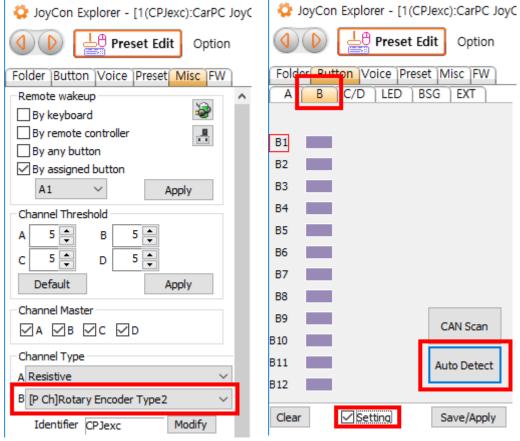
ALPS RKJXT1F42001 is composed of a Rotary Encoder and 4 direction joystick and a push button.

You can wire RKJXT1F42001 to the parallel port as the diagram below.



Select "[P Ch]Rotary Encoder Type2" as channel type at the MISC tab. And perform "Auto Detect" at setting page in the Button tab.

- 1. Click "Auto Detect"
- 2. Rotate the wheel to the clockwise and to the counter-clockwise
- 3. Press the buttons one by one
- 4. Click "Auto Detect" again to finish auto-detection



Rotary Encoder movement is recognized as a button.

If the buttons are connected to the HID remote controller, you can control volume or Foward/Rewind with the rotary encoder.

JoyCon Explorer - [1(CPJexc):CarPC Joy	/Con Exc] : rotary encoder.prs	_		х
Option	About			
Folder Button Voice Preset Misc FW	1(CPJexc):CarPC JoyCon Exc rotary encoder	2 Launch	er	
A B C/D LED BSG EXT		_		
		I		
B1				
B2				_
B3	BT B2 B3 B4 65 B6 B7			
B4	B B2 B3 B4 B5 B6 B7			
B5 B6				
B7			D2	
B8	Esc F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 grt scrlBrk		<u>र</u> +द्र स ▶॥	
B9	` 1 2 3 4 5 6 7 8 9 0 F \ ← Ins Home Page Num/		I44 P	<b>&gt;&gt;</b>
B10 CAN Scan	Tab Q W E R T Y U I O P [] Del End Page 7 8			
B11 Auto Detect	Caps A S D F G H J K L i 'Enter 45 Shift Z X C V B N M / / Shift ↑ 12	) 6 ) 3 린	ج ← ⊠®	0
B12	Ctrl $\oplus$ Alt $\oplus$ Ctrl $\leftarrow \psi \rightarrow 0$			
Clear Setting Save/Apply			-	

You can use the Rotary Encoder movement for application launching and switching.

JoyCon Explorer - [1(CPJexc):CarPC Jo	oyCon Exc] : Media Player Classic.prs	_		×
Option	About			
Folder Button Voice Preset Misc FW	1(CPJexc):CarPC JoyCon Exc Media Player Classic	) Launc	her	
Start with Windows Use tray icon(for background work) Drag and drop the preset files on this list		I	_	_
Filename Button				
Media Player Classic.prs TV.prs WimAmp.prs	N       V         B1       B2         B3       B4         B5       B6         C1       C2			D2
< <p>Delete all Preset up Button B1 Preset down Button B2 Launch Button Close Button Track top window</p>	Esc       F1 F2 F3 F4       F5 F6 F7 F8       F9 F10 F11 F12 $\ensuremath{\mathbb{R}}^{rt}$ ScrlBrk         `1 2 3 4 5 6 7 8 9 0 $\ensuremath{\mathbb{R}}$ (respective) $\ensuremath{\mathbb{R}}$ (resuremath{	9+		